



Below is a quick overview of our salvage program.

What items will be salvaged?

The salvage work will involve plant and equipment from across the Wallerawang Power Station site, but will not include buildings or major structures.

How will the salvaged items be sold?

Items will most likely be offered to buyers as part of a private tender process.

Who will buy the salvaged items?

This won't be known until the assets are sold but buyers are likely to include businesses within the energy industry that need generation equipment.

What will happen to heritage listed items?

Heritage listed items will not be included as part of the salvage work.

How will hazardous materials be handled?

Any hazardous materials will be managed in accordance with regulated environmental procedures. Additional procedures will also be developed as part of the salvage program to ensure any waste and asbestos materials detected during this work is handled safely.



Wallerawang's salvage program

In November 2014, EnergyAustralia announced the closure of Wallerawang power station. Wallerawang's age and relative high costs – combined with falling demand for energy - were key factors that led to this decision.

We are now in the process of permanently decommissioning the power station plant and equipment. Once this work has been completed, we will look to start the dismantling and rehabilitation phases at Wallerawang. This is a large and complex project that is expected to take at least four years to complete.

As part of the decommissioning phase of work, we will be undertaking a salvage program. This work is expected to take around two years to complete and will see the safe removal of all usable plant and equipment for resale. Revenue raised from this work will be put towards the cost of dismantling and rehabilitating Wallerawang.

EnergyAustralia employees are actively involved in decommissioning plant items in preparation for salvage. This dedicated team will also carry out the safe dismantling of equipment identified for resale. Any larger items identified for salvage that require specialised technical skills will be handled by our salvage partner, EA Auctions.

About our salvage partner

Australian-owned EA Auctions has been appointed by EnergyAustralia to assist with the disposal of salvaged equipment from Wallerawang power station.

The early stages of the salvage program will focus on identifying and prioritising plant and equipment for salvage. Removal of the selected plant and equipment will start soon after. Once this has been completed, EnergyAustralia will work with EA Auctions to safely transfer these items for transport.



About Wallerawang's salvage program

Our salvage approach

EnergyAustralia has policies and procedures in place to ensure we comply with all relevant NSW and Australian safety, health and environmental regulations and license requirements.

As a company, our aim is to continually improve our performance in safety, health and environment across all of our business activities, including the decommissioning, dismantling and rehabilitation project work being undertaken at Wallerawang power station.

We require any contractor that we engage to show the same level of commitment to safety, health and environmental standards as we do. To ensure these standards are met, we require our contractors to provide detailed safety plans for any work they carry out.



Community updates

EnergyAustralia will work with EA Auctions to minimise any potential sources of disturbance for neighbouring residents. Wherever possible, EnergyAustralia will seek to notify residents in advance of any major works to avoid causing any unnecessary disruptions.

About EnergyAustralia

EnergyAustralia provides gas, electricity and energy efficient products and advice to more than 2.6 million residential and business customers in Australia. Our business is based on access to competitively-priced supplies, secured from the wholesale market, our generation portfolio of coal and gas-fired power stations and renewable energy sources.





